

2026 LONG GONG Steel Matches

TCSA will hold 22 Long Rifle Rimfire matches on Sundays as follows:

DATE	REGISTRATION	MATCH START
March 29	0815	0830
April 26	0815	0830
May 31	0815	0830
June 21	0715	0730
July 26	0715	0730
August 30	0715	0730
October 30	0815	0830
November 29	0815	0830

The earlier start in June, July and August is intended to avoid the strong mirage

THE BIG PICTURE: This is NOT super-serious competition. The atmosphere on the line is consistent with SAFE enjoyment of long-range shooting (cordial, collegial, fun). All TCSA members are welcome (men, women, young-folk).

LOCATION: TCSA High Power Range (aka: the 1000-yard facility).

Use the Shotgun Range/High Power Range gravel road off WA225 (about ¾ mile East of the Rose-Iris range). Bear left at the Y to avoid the Shotgun Range. Pass through a second gate and wind your way to the top of the hill. At the top, turn to the right and continue to the 300-yard line along the North-side access road. Stay on the gravel roads. Vehicles at the 300-yard line should be the only ones using the facility that day. As such, go there.

FEE: There is a \$10 fee per shooter. Juniors (17 & under) shoot free with an accompanying adult.

THE PRINCIPLES

- Only rifles for 22 Long Rifle are allowed. You may use any safe rest (bipod, bags or other). You may use any sights. Rifles will frequently be from many makers, in many configurations and varying widely in cost. Any commercially made 22LR ammunition is allowed. The Match Director / Host will be the final arbiter regarding use of a rifle or other gear if it is strange.
- Sign-in and fee payment gets things rolling. While this is ongoing, you can bring your gear but no firearms to the firing line. After a brief safety briefing and discussion of the course of fire the range will go hot and your firearms can be brought to the firing line. There will be a brief sight-in firing period.
- All personnel in the vicinity of the firing line are required to wear eye protection.

- Hearing protection is optional for adults. All juniors must wear hearing protection.
- An Empty Chamber Indicator is required to indicate that your rifle chamber is empty. An ECI must be in each firearm and will only be removed during the firing period for that rifle.
- There will be five 10-shot strings for each shooter. Bring ammunition for warm-up and the course of fire. Each competitor will fire his 10 shots and then the next competitor theirs. This cycle will repeat 5 times.
- Shooters may bring their own mat and fire from the prone position. For those challenged by prone (due to age, infirmity or disposition), there is a concrete bench that can be used (rotating through those that wish to do so). A chair will be provided at the bench.
- There will be three steel targets (8-inch, 6-inch and 4-inch rounds) on a berm such that misses can frequently be discerned in the kicked-up dirt.
- There will be a fourth larger target (10-12") for warm-up and sight-in. The 8, 6 and 4-inch steel must only be fired-on during the actual competition.
- There will be wind flags to assist in judging the wind
- The shooter will engage the 8-inch first. If the shooter misses, they must continue their attempts to hit the 8-inch. The shooter will continue until they hit the 8-inch or expend their 10-rounds.
- If the shooter hits the 8-inch they are awarded 1-point. They may choose to engage the 8-inch again and score 1-point for each impact or they may engage the 6-inch for a possible 2 points. If the shooter misses the 6-inch, they must return to the 8-inch and re-start the process.
- If the shooter hits the 6-inch, they are awarded 2-points. The shooter may choose to continue shooting the 6-inch. The shooter may choose to return to the 8-inch for 1 point per impact. The shooter may also choose the 4-inch.
- If the shooter scores a hit on the 4-inch, they receive 3-points. The shooter may continue shooting at the 4-inch for 3 points per impact. The shooter may also choose to engage either the 8-inch or 6-inch. If the shooter misses the 4-inch they must engage either the 6-inch or 8-inch.
- The shooter must verbally announce their target intention for shots 2 to 10 in a string.
- 27 points are possible per 10-shot string (1+2+3+3+3+3+3+3+3+3). At the conclusion of the shooting, scores will be tallied and winners announced. Depending on the number of shooters, the competition is over by midday or earlier. It goes quickly with good cooperation.
- On a calm day the 300 steelyard targets are not hard to hit by competent marksmen. Being able to read and adjust for wind is an important skill. The wind can be a significant complication and the TCSA 1000-yard range can have some weirdness. Often, in a cooperative way, competitors will help spot impacts and changes to the conditions for their fellow competitors.
- This competition is intended to be safe and fun.

The Match Director / Host will be Mark Jaeger. Questions regarding these matches can be emailed to majaeger@mac.com